



SUPER SNAPSHOT

EVEN MORE!

THE MULTI-FUNCTION CARTRIDGE THAT DOES ~~IT ALL!~~

NOTES FROM SUPERSNAPSHOT V2.0

Now you can load a program into your computer's RAM and, at the touch of a button, capture an exact image of your computer's memory. That image can then be saved to disk, allowing you to make working, UNPROTECTED backups of your software! And that's just the beginning - here're some of the highlights of this incredible cartridge:

- *Will copy 99.9% of ALL memory resident software on the market today!
 - *Files will run without the cartridge!
 - *Exclusive window driven user menus - NO special knowledge required to use!
 - *Combine several different programs onto a single disk!
 - *40K on-board memory - 32K ROM 8K RAM
 - *Our TurboDos is the most compatible fast loader cartridge utility we've tested!
 - *On-board DOS wedge commands support devices 8, 9, 10 & 11.
 - *ROM-based ML monitor will NOT corrupt memory!
 - *Unique RESUME feature
 - *Screen dump for hi-res, Basic, and multicolor screens
 - *Works with ALL aftermarket drives tested to date
- Also included: 80 free custom designed Kracker Jax parameters, with quarterly updates available!

REVIEWS OF SUPER SNAPSHOT VERSION 2.0

AHOY (Nov 1987) - "Best of the bunch."

INFO (Jan/Feb 1988) - 4 STAR RATING

RUN (Jan 1988) - B+

NEW 3.0 FEATURES

Turbo 25- Save Snapshot files to disk in SUPER Fast Load Format

Approx. 25 times faster with cartridge in place.

Approx. 18 times faster without cartridge in place.

Turbo-Save is now used everywhere possible. (1541/71/81)

Fast File Copier-

Save in ANY direction to ANY combination of 41/71/81 drives.

Works with single or dual drives. **THIS IS HOT!**

Fast Whole Disk-Data Copier-

Works with any combination of 1541/71 drives. Single or dual drive sytems.

1581 will copy from 1581 to 1581 **ONLY**

M/L Monitor

Now has scrolling, Fast Load&Save as well as DOS Wedge commands and Function Keys operational.

Especially for game players -THE EXTENDED LIFE FEATURE!

This feature makes you indestructable as a player in your favorite game. You might get zapped, but you'll never go down a level. Never start your character from Level 1 again.

The cartridge also includes a Sprite Collision Disable feature which totally disables sprite to sprite and/or sprite to background collisions.

NEW VERSION 3.0 UPGRADE

If you own Super Snapshot V1.0, or v2.0 you may upgrade by sending us your cartridge and \$20.00+postage and handling. You will recieve a new manual, updated parameter disk and v3.0 of Super Snapshot. We recommend sending your cartridge in a small, padded shipping envelope available from most Post Office branches. Turnaround time is 48 hours.

ATTENTION C-128 OWNERS

Tired of always having to unplug your Super Snapshot cartridge to access the 128 mode? Now you don't have to! For \$5.00, we'll install a switch that de-activates the cartridge. Just order the C-128 Switch option.

SUPER SNAPSHOT 3.0

ONLY...

FOR THE C64 OR THE C128 IN 64 MODE
AVAILABLE FEBRUARY 1988 CALL FOR SHIPPING DATE

\$54.95